

IP Addresses and Subnetting

This appendix introduces IP addresses and subnet masks.

IP addresses identify individual devices on a network. Every networking device (including computers, servers, routers, printers, etc.) needs an IP address to communicate across the network. These networking devices are also known as hosts.

Subnet masks determine the maximum number of possible hosts on a network. You can also use subnet masks to divide one network into multiple sub-networks.

Introduction to IP Addresses

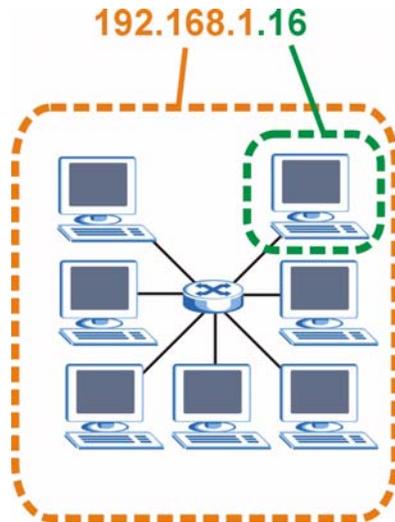
One part of the IP address is the network number, and the other part is the host ID. In the same way that houses on a street share a common street name, the hosts on a network share a common network number. Similarly, as each house has its own house number, each host on the network has its own unique identifying number - the host ID. Routers use the network number to send packets to the correct network, while the host ID determines to which host on the network the packets are delivered.

Structure

An IP address is made up of four parts, written in dotted decimal notation (for example, 192.168.1.1). Each of these four parts is known as an octet. An octet is an eight-digit binary number (for example 11000000, which is 192 in decimal notation).

Therefore, each octet has a possible range of 00000000 to 11111111 in binary, or 0 to 255 in decimal.

The following figure shows an example IP address in which the first three octets (192.168.1) are the network number, and the fourth octet (16) is the host ID.

Figure 185 Network Number and Host ID

How much of the IP address is the network number and how much is the host ID varies according to the subnet mask.

Subnet Masks

A subnet mask is used to determine which bits are part of the network number, and which bits are part of the host ID (using a logical AND operation). The term “subnet” is short for “sub-network”.

A subnet mask has 32 bits. If a bit in the subnet mask is a “1” then the corresponding bit in the IP address is part of the network number. If a bit in the subnet mask is “0” then the corresponding bit in the IP address is part of the host ID.

The following example shows a subnet mask identifying the network number (in bold text) and host ID of an IP address (192.168.1.2 in decimal).

Table 125 IP Address Network Number and Host ID Example

	1ST OCTET: (192)	2ND OCTET: (168)	3RD OCTET: (1)	4TH OCTET (2)
IP Address (Binary)	11000000	10101000	00000001	00000010
Subnet Mask (Binary)	11111111	11111111	11111111	00000000
Network Number	11000000	10101000	00000001	
Host ID				00000010

By convention, subnet masks always consist of a continuous sequence of ones beginning from the leftmost bit of the mask, followed by a continuous sequence of zeros, for a total number of 32 bits.

Subnet masks can be referred to by the size of the network number part (the bits with a “1” value). For example, an “8-bit mask” means that the first 8 bits of the mask are ones and the remaining 24 bits are zeroes.

Subnet masks are expressed in dotted decimal notation just like IP addresses. The following examples show the binary and decimal notation for 8-bit, 16-bit, 24-bit and 29-bit subnet masks.

Table 126 Subnet Masks

	BINARY				DECIMAL
	1ST OCTET	2ND OCTET	3RD OCTET	4TH OCTET	
8-bit mask	11111111	00000000	00000000	00000000	255.0.0.0
16-bit mask	11111111	11111111	00000000	00000000	255.255.0.0
24-bit mask	11111111	11111111	11111111	00000000	255.255.255.0
29-bit mask	11111111	11111111	11111111	11111000	255.255.255.248

Network Size

The size of the network number determines the maximum number of possible hosts you can have on your network. The larger the number of network number bits, the smaller the number of remaining host ID bits.

An IP address with host IDs of all zeros is the IP address of the network (192.168.1.0 with a 24-bit subnet mask, for example). An IP address with host IDs of all ones is the broadcast address for that network (192.168.1.255 with a 24-bit subnet mask, for example).

As these two IP addresses cannot be used for individual hosts, calculate the maximum number of possible hosts in a network as follows:

Table 127 Maximum Host Numbers

SUBNET MASK		HOST ID SIZE		MAXIMUM NUMBER OF HOSTS
8 bits	255.0.0.0	24 bits	$2^{24} - 2$	16777214
16 bits	255.255.0.0	16 bits	$2^{16} - 2$	65534
24 bits	255.255.255.0	8 bits	$2^8 - 2$	254
29 bits	255.255.255.248	3 bits	$2^3 - 2$	6

Notation

Since the mask is always a continuous number of ones beginning from the left, followed by a continuous number of zeros for the remainder of the 32 bit mask, you can simply specify the number of ones instead of writing the value of each octet. This is usually specified by writing a “/” followed by the number of bits in the mask after the address.

For example, 192.1.1.0 /25 is equivalent to saying 192.1.1.0 with subnet mask 255.255.255.128.

The following table shows some possible subnet masks using both notations.

Table 128 Alternative Subnet Mask Notation

SUBNET MASK	ALTERNATIVE NOTATION	LAST OCTET (BINARY)	LAST OCTET (DECIMAL)
255.255.255.0	/24	0000 0000	0
255.255.255.128	/25	1000 0000	128

Table 128 Alternative Subnet Mask Notation (continued)

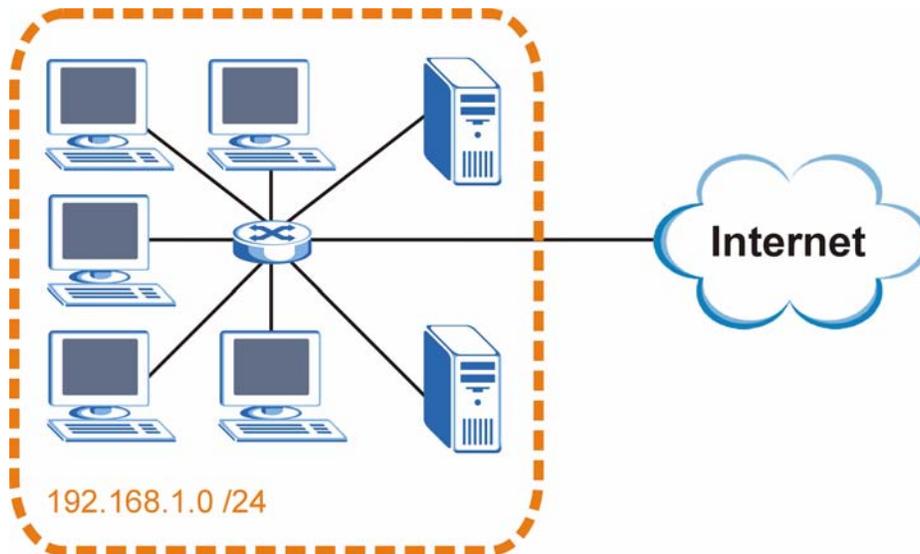
SUBNET MASK	ALTERNATIVE NOTATION	LAST OCTET (BINARY)	LAST OCTET (DECIMAL)
255.255.255.192	/26	1100 0000	192
255.255.255.224	/27	1110 0000	224
255.255.255.240	/28	1111 0000	240
255.255.255.248	/29	1111 1000	248
255.255.255.252	/30	1111 1100	252

Subnetting

You can use subnetting to divide one network into multiple sub-networks. In the following example a network administrator creates two sub-networks to isolate a group of servers from the rest of the company network for security reasons.

In this example, the company network address is 192.168.1.0. The first three octets of the address (192.168.1) are the network number, and the remaining octet is the host ID, allowing a maximum of $2^8 - 2$ or 254 possible hosts.

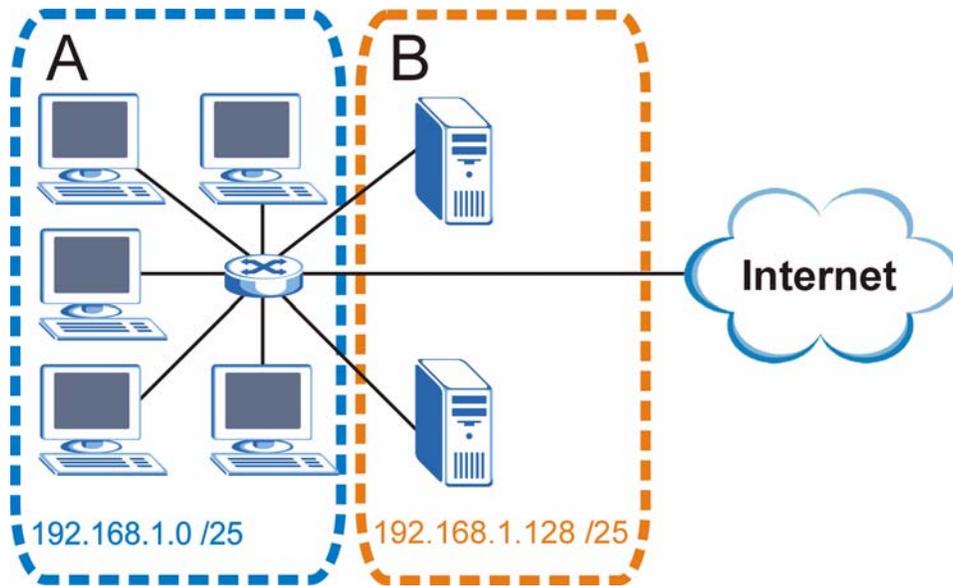
The following figure shows the company network before subnetting.

Figure 186 Subnetting Example: Before Subnetting

You can “borrow” one of the host ID bits to divide the network 192.168.1.0 into two separate sub-networks. The subnet mask is now 25 bits (255.255.255.128 or /25).

The “borrowed” host ID bit can have a value of either 0 or 1, allowing two subnets; 192.168.1.0 /25 and 192.168.1.128 /25.

The following figure shows the company network after subnetting. There are now two sub-networks, **A** and **B**.

Figure 187 Subnetting Example: After Subnetting

In a 25-bit subnet the host ID has 7 bits, so each sub-network has a maximum of $2^7 - 2$ or 126 possible hosts (a host ID of all zeroes is the subnet's address itself, all ones is the subnet's broadcast address).

192.168.1.0 with mask 255.255.255.128 is subnet **A** itself, and 192.168.1.127 with mask 255.255.255.128 is its broadcast address. Therefore, the lowest IP address that can be assigned to an actual host for subnet **A** is 192.168.1.1 and the highest is 192.168.1.126.

Similarly, the host ID range for subnet **B** is 192.168.1.129 to 192.168.1.254.

Example: Four Subnets

The previous example illustrated using a 25-bit subnet mask to divide a 24-bit address into two subnets. Similarly, to divide a 24-bit address into four subnets, you need to “borrow” two host ID bits to give four possible combinations (00, 01, 10 and 11). The subnet mask is 26 bits (11111111.11111111.11111111.11000000) or 255.255.255.192.

Each subnet contains 6 host ID bits, giving $2^6 - 2$ or 62 hosts for each subnet (a host ID of all zeroes is the subnet itself, all ones is the subnet's broadcast address).

Table 129 Subnet 1

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address (Decimal)	192.168.1.	0
IP Address (Binary)	11000000.10101000.00000001.	00000000
Subnet Mask (Binary)	11111111.11111111.11111111.	11000000
Subnet Address: 192.168.1.0	Lowest Host ID: 192.168.1.1	
Broadcast Address: 192.168.1.63	Highest Host ID: 192.168.1.62	

Table 130 Subnet 2

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	64
IP Address (Binary)	11000000.10101000.00000001.	01000000
Subnet Mask (Binary)	11111111.11111111.11111111.	11000000
Subnet Address: 192.168.1.64	Lowest Host ID: 192.168.1.65	
Broadcast Address: 192.168.1.127	Highest Host ID: 192.168.1.126	

Table 131 Subnet 3

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	128
IP Address (Binary)	11000000.10101000.00000001.	10000000
Subnet Mask (Binary)	11111111.11111111.11111111.	11000000
Subnet Address: 192.168.1.128	Lowest Host ID: 192.168.1.129	
Broadcast Address: 192.168.1.191	Highest Host ID: 192.168.1.190	

Table 132 Subnet 4

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	192
IP Address (Binary)	11000000.10101000.00000001.	11000000
Subnet Mask (Binary)	11111111.11111111.11111111.	11000000
Subnet Address: 192.168.1.192	Lowest Host ID: 192.168.1.193	
Broadcast Address: 192.168.1.255	Highest Host ID: 192.168.1.254	

Example: Eight Subnets

Similarly, use a 27-bit mask to create eight subnets (000, 001, 010, 011, 100, 101, 110 and 111).

The following table shows IP address last octet values for each subnet.

Table 133 Eight Subnets

SUBNET	SUBNET ADDRESS	FIRST ADDRESS	LAST ADDRESS	BROADCAST ADDRESS
1	0	1	30	31
2	32	33	62	63
3	64	65	94	95
4	96	97	126	127

Table 133 Eight Subnets (continued)

SUBNET	SUBNET ADDRESS	FIRST ADDRESS	LAST ADDRESS	BROADCAST ADDRESS
5	128	129	158	159
6	160	161	190	191
7	192	193	222	223
8	224	225	254	255

Subnet Planning

The following table is a summary for subnet planning on a network with a 24-bit network number.

Table 134 24-bit Network Number Subnet Planning

NO. "BORROWED" HOST BITS	SUBNET MASK	NO. SUBNETS	NO. HOSTS PER SUBNET
1	255.255.255.128 (/25)	2	126
2	255.255.255.192 (/26)	4	62
3	255.255.255.224 (/27)	8	30
4	255.255.255.240 (/28)	16	14
5	255.255.255.248 (/29)	32	6
6	255.255.255.252 (/30)	64	2
7	255.255.255.254 (/31)	128	1

The following table is a summary for subnet planning on a network with a 16-bit network number.

Table 135 16-bit Network Number Subnet Planning

NO. "BORROWED" HOST BITS	SUBNET MASK	NO. SUBNETS	NO. HOSTS PER SUBNET
1	255.255.128.0 (/17)	2	32766
2	255.255.192.0 (/18)	4	16382
3	255.255.224.0 (/19)	8	8190
4	255.255.240.0 (/20)	16	4094
5	255.255.248.0 (/21)	32	2046
6	255.255.252.0 (/22)	64	1022
7	255.255.254.0 (/23)	128	510
8	255.255.255.0 (/24)	256	254
9	255.255.255.128 (/25)	512	126
10	255.255.255.192 (/26)	1024	62
11	255.255.255.224 (/27)	2048	30
12	255.255.255.240 (/28)	4096	14
13	255.255.255.248 (/29)	8192	6

Table 135 16-bit Network Number Subnet Planning (continued)

NO. "BORROWED" HOST BITS	SUBNET MASK	NO. SUBNETS	NO. HOSTS PER SUBNET
14	255.255.255.252 (/30)	16384	2
15	255.255.255.254 (/31)	32768	1

Configuring IP Addresses

Where you obtain your network number depends on your particular situation. If the ISP or your network administrator assigns you a block of registered IP addresses, follow their instructions in selecting the IP addresses and the subnet mask.

If the ISP did not explicitly give you an IP network number, then most likely you have a single user account and the ISP will assign you a dynamic IP address when the connection is established. If this is the case, it is recommended that you select a network number from 192.168.0.0 to 192.168.255.0. The Internet Assigned Number Authority (IANA) reserved this block of addresses specifically for private use; please do not use any other number unless you are told otherwise. You must also enable Network Address Translation (NAT) on the ZyXEL Device.

Once you have decided on the network number, pick an IP address for your ZyXEL Device that is easy to remember (for instance, 192.168.1.1) but make sure that no other device on your network is using that IP address.

The subnet mask specifies the network number portion of an IP address. Your ZyXEL Device will compute the subnet mask automatically based on the IP address that you entered. You don't need to change the subnet mask computed by the ZyXEL Device unless you are instructed to do otherwise.

Private IP Addresses

Every machine on the Internet must have a unique address. If your networks are isolated from the Internet (running only between two branch offices, for example) you can assign any IP addresses to the hosts without problems. However, the Internet Assigned Numbers Authority (IANA) has reserved the following three blocks of IP addresses specifically for private networks:

- 10.0.0.0 — 10.255.255.255
- 172.16.0.0 — 172.31.255.255
- 192.168.0.0 — 192.168.255.255

You can obtain your IP address from the IANA, from an ISP, or it can be assigned from a private network. If you belong to a small organization and your Internet access is through an ISP, the ISP can provide you with the Internet addresses for your local networks. On the other hand, if you are part of a much larger organization, you should consult your network administrator for the appropriate IP addresses.

Regardless of your particular situation, do not create an arbitrary IP address; always follow the guidelines above. For more information on address assignment, please refer to RFC 1597, Address Allocation for Private Internets and RFC 1466, Guidelines for Management of IP Address Space.

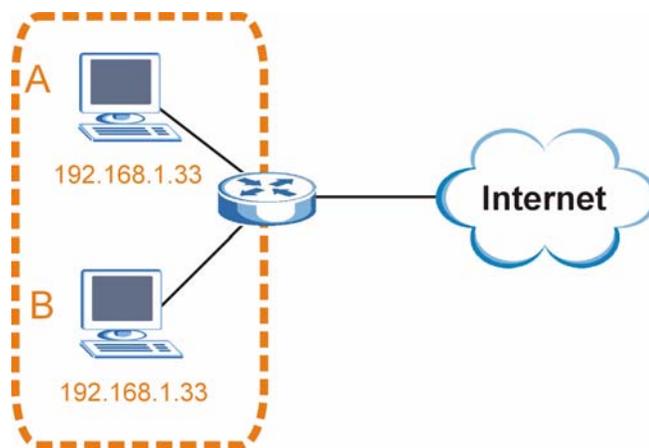
IP Address Conflicts

Each device on a network must have a unique IP address. Devices with duplicate IP addresses on the same network will not be able to access the Internet or other resources. The devices may also be unreachable through the network.

Conflicting Computer IP Addresses Example

More than one device can not use the same IP address. In the following example computer **A** has a static (or fixed) IP address that is the same as the IP address that a DHCP server assigns to computer **B** which is a DHCP client. Neither can access the Internet. This problem can be solved by assigning a different static IP address to computer **A** or setting computer **A** to obtain an IP address automatically.

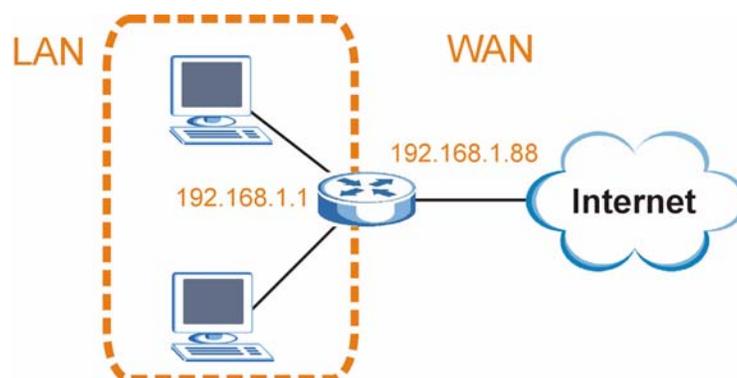
Figure 188 Conflicting Computer IP Addresses Example



Conflicting Router IP Addresses Example

Since a router connects different networks, it must have interfaces using different network numbers. For example, if a router is set between a LAN and the Internet (WAN), the router's LAN and WAN addresses must be on different subnets. In the following example, the LAN and WAN are on the same subnet. The LAN computers cannot access the Internet because the router cannot route between networks.

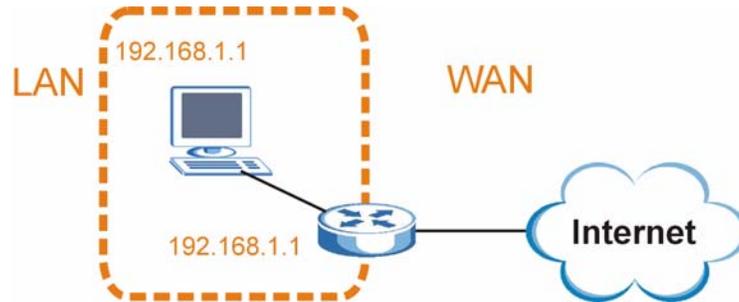
Figure 189 Conflicting Computer IP Addresses Example



Conflicting Computer and Router IP Addresses Example

More than one device can not use the same IP address. In the following example, the computer and the router's LAN port both use 192.168.1.1 as the IP address. The computer cannot access the Internet. This problem can be solved by assigning a different IP address to the computer or the router's LAN port.

Figure 190 Conflicting Computer and Router IP Addresses Example



Firewall Commands

The following describes the firewall commands.

Table 136 Firewall Commands

FUNCTION	COMMAND	DESCRIPTION
Firewall SetUp		
	<code>config edit firewall active <yes no></code>	This command turns the firewall on or off.
	<code>config retrieve firewall</code>	This command returns the previously saved firewall settings.
	<code>config save firewall</code>	This command saves the current firewall settings.
Display		
	<code>config display firewall</code>	This command shows the of all the firewall settings including e-mail, attack, and the sets/ rules.
	<code>config display firewall set <set #></code>	This command shows the current configuration of a set; including timeout values, name, default-permit, and etc.If you don't put use a number (#) after "set", information about all of the sets/rules appears.
	<code>config display firewall set <set #> rule <rule #></code>	This command shows the current entries of a rule in a firewall rule set.
	<code>config display firewall attack</code>	This command shows all of the attack response settings.
	<code>config display firewall e-mail</code>	This command shows all of the e-mail settings.
	<code>config display firewall?</code>	This command shows all of the available firewall sub commands.

Table 136 Firewall Commands (continued)

FUNCTION	COMMAND	DESCRIPTION
Edit		
E-mail	<code>config edit firewall e-mail mail-server <ip address of mail server></code>	This command sets the IP address to which the e-mail messages are sent.
	<code>config edit firewall e-mail return-addr <e-mail address></code>	This command sets the source e-mail address of the firewall e-mails.
	<code>config edit firewall e-mail email-to <e-mail address></code>	This command sets the e-mail address to which the firewall e-mails are sent.
	<code>config edit firewall e-mail policy <full hourly daily weekly></code>	This command sets how frequently the firewall log is sent via e-mail.
	<code>config edit firewall e-mail day <sunday monday tuesday wednesday thursday friday saturday></code>	This command sets the day on which the current firewall log is sent through e-mail if the ZyXEL Device is set to send it on a weekly basis.
	<code>config edit firewall e-mail hour <0-23></code>	This command sets the hour when the firewall log is sent through e-mail if the ZyXEL Device is set to send it on an hourly, daily or weekly basis.
	<code>config edit firewall e-mail minute <0-59></code>	This command sets the minute of the hour for the firewall log to be sent via e-mail if the ZyXEL Device is set to send it on a hourly, daily or weekly basis.
Attack	<code>config edit firewall attack send-alert <yes no></code>	This command enables or disables the immediate sending of DOS attack notification e-mail messages.
	<code>config edit firewall attack block <yes no></code>	Set this command to yes to block new traffic after the tcp-max-incomplete threshold is exceeded. Set it to no to delete the oldest half-open session when traffic exceeds the tcp-max-incomplete threshold.
	<code>config edit firewall attack block-minute <0-255></code>	This command sets the number of minutes for new sessions to be blocked when the tcp-max-incomplete threshold is reached. This command is only valid when block is set to yes.

Table 136 Firewall Commands (continued)

FUNCTION	COMMAND	DESCRIPTION
	<code>config edit firewall attack minute-high <0-255></code>	This command sets the threshold rate of new half-open sessions per minute where the ZyXEL Device starts deleting old half-opened sessions until it gets them down to the minute-low threshold.
	<code>config edit firewall attack minute-low <0-255></code>	This command sets the threshold of half-open sessions where the ZyXEL Device stops deleting half-opened sessions.
	<code>config edit firewall attack max-incomplete-high <0-255></code>	This command sets the threshold of half-open sessions where the ZyXEL Device starts deleting old half-opened sessions until it gets them down to the max incomplete low.
	<code>config edit firewall attack max-incomplete-low <0-255></code>	This command sets the threshold where the ZyXEL Device stops deleting half-opened sessions.
	<code>config edit firewall attack tcp-max-incomplete <0-255></code>	This command sets the threshold of half-open TCP sessions with the same destination where the ZyXEL Device starts dropping half-open sessions to that destination.
Sets	<code>config edit firewall set <set #> name <desired name></code>	This command sets a name to identify a specified set.
	<code>Config edit firewall set <set #> default-permit <forward block></code>	This command sets whether a packet is dropped or allowed through, when it does not meet a rule within the set.
	<code>Config edit firewall set <set #> icmp-timeout <seconds></code>	This command sets the time period to allow an ICMP session to wait for the ICMP response.
	<code>Config edit firewall set <set #> udp-idle-timeout <seconds></code>	This command sets how long a UDP connection is allowed to remain inactive before the ZyXEL Device considers the connection closed.
	<code>Config edit firewall set <set #> connection-timeout <seconds></code>	This command sets how long ZyXEL Device waits for a TCP session to be established before dropping the session.
	<code>Config edit firewall set <set #> fin-wait-timeout <seconds></code>	This command sets how long the ZyXEL Device leaves a TCP session open after the firewall detects a FIN-exchange (indicating the end of the TCP session).

Table 136 Firewall Commands (continued)

FUNCTION	COMMAND	DESCRIPTION
	Config edit firewall set <set #> tcp-idle-timeout <seconds>	This command sets how long ZyXEL Device lets an inactive TCP connection remain open before considering it closed.
	Config edit firewall set <set #> log <yes no>	This command sets whether or not the ZyXEL Device creates logs for packets that match the firewall's default rule set.
Rules	Config edit firewall set <set #> rule <rule #> permit <forward block>	This command sets whether packets that match this rule are dropped or allowed through.
	Config edit firewall set <set #> rule <rule #> active <yes no>	This command sets whether a rule is enabled or not.
	Config edit firewall set <set #> rule <rule #> protocol <integer protocol value >	This command sets the protocol specification number made in this rule for ICMP.
	Config edit firewall set <set #> rule <rule #> log <none match not-match both>	This command sets the ZyXEL Device to log traffic that matches the rule, doesn't match, both or neither.
	Config edit firewall set <set #> rule <rule #> alert <yes no>	This command sets whether or not the ZyXEL Device sends an alert e-mail when a DOS attack or a violation of a particular rule occurs.
	config edit firewall set <set #> rule <rule #> srcaddr-single <ip address>	This command sets the rule to have the ZyXEL Device check for traffic with this individual source address.
	config edit firewall set <set #> rule <rule #> srcaddr-subnet <ip address> <subnet mask>	This command sets a rule to have the ZyXEL Device check for traffic from a particular subnet (defined by IP address and subnet mask).
	config edit firewall set <set #> rule <rule #> srcaddr-range <start ip address> <end ip address>	This command sets a rule to have the ZyXEL Device check for traffic from this range of addresses.

Table 136 Firewall Commands (continued)

FUNCTION	COMMAND	DESCRIPTION
	<code>config edit firewall set <set #> rule <rule #> destaddr-single <ip address></code>	This command sets the rule to have the ZyXEL Device check for traffic with this individual destination address.
	<code>config edit firewall set <set #> rule <rule #> destaddr-subnet <ip address> <subnet mask></code>	This command sets a rule to have the ZyXEL Device check for traffic with a particular subnet destination (defined by IP address and subnet mask).
	<code>config edit firewall set <set #> rule <rule #> destaddr-range <start ip address> <end ip address></code>	This command sets a rule to have the ZyXEL Device check for traffic going to this range of addresses.
	<code>config edit firewall set <set #> rule <rule #> TCP destport-single <port #></code>	This command sets a rule to have the ZyXEL Device check for TCP traffic with this destination address. You may repeat this command to enter various, non-consecutive port numbers.
	<code>config edit firewall set <set #> rule <rule #> TCP destport-range <start port #> <end port #></code>	This command sets a rule to have the ZyXEL Device check for TCP traffic with a destination port in this range.
	<code>config edit firewall set <set #> rule <rule #> UDP destport-single <port #></code>	This command sets a rule to have the ZyXEL Device check for UDP traffic with this destination address. You may repeat this command to enter various, non-consecutive port numbers.
	<code>config edit firewall set <set #> rule <rule #> UDP destport-range <start port #> <end port #></code>	This command sets a rule to have the ZyXEL Device check for UDP traffic with a destination port in this range.
Delete		
	<code>config delete firewall e-mail</code>	This command removes all of the settings for e-mail alert.
	<code>config delete firewall attack</code>	This command resets all of the attack response settings to their defaults.
	<code>config delete firewall set <set #></code>	This command removes the specified set from the firewall configuration.

Table 136 Firewall Commands (continued)

FUNCTION	COMMAND	DESCRIPTION
	config delete firewall set <set #> rule<rule #>	This command removes the specified rule in a firewall configuration set.

Internal SPTGEN

This appendix introduces Internal SPTGEN. All menus shown in this appendix are example menus meant to show SPTGEN usage. Actual menus for your product may differ.

Internal SPTGEN Overview

Internal SPTGEN (System Parameter Table Generator) is a configuration text file useful for efficient configuration of multiple ZyXEL Devices. Internal SPTGEN lets you configure, save and upload multiple menus at the same time using just one configuration text file – eliminating the need to navigate and configure individual screens for each ZyXEL Device. You can use FTP to get the Internal SPTGEN file. Then edit the file in a text editor and use FTP to upload it again to the same device or another one. See the following sections for details.

The Configuration Text File Format

All Internal SPTGEN text files conform to the following format:

```
<field identification number = field name = parameter values allowed =
input>,
```

where <input> is your input conforming to <parameter values allowed>.

The figure shown next is an example of an Internal SPTGEN text file.

Figure 191 Configuration Text File Format: Column Descriptions

```
/ Menu 1 General Setup
10000000 = Configured          <0 (No) | 1 (Yes)>      = 1
10000001 = System Name        <Str>                  = Your Device
10000002 = Location           <Str>                  =
10000003 = Contact Person's Name <Str>                  =
10000004 = Route IP           <0 (No) | 1 (Yes)>      = 1
10000005 = Route IPX          <0 (No) | 1 (Yes)>      = 0
10000006 = Bridge             <0 (No) | 1 (Yes)>      = 0
```



DO NOT alter or delete any field except parameters in the Input column.

This appendix introduces Internal SPTGEN. All menus shown in this appendix are example menus meant to show SPTGEN usage. Actual menus for your product may differ.

Internal SPTGEN File Modification - Important Points to Remember

Each parameter you enter must be preceded by one “=” sign and one space.

Some parameters are dependent on others. For example, if you disable the **Configured** field in menu 1 (see [Figure 191 on page 317](#)), then you disable every field in this menu.

If you enter a parameter that is invalid in the **Input** column, the ZyXEL Device will not save the configuration and the command line will display the **Field Identification Number**. [Figure 192 on page 318](#), shown next, is an example of what the ZyXEL Device displays if you enter a value other than “0” or “1” in the **Input** column of **Field Identification Number 1000000** (refer to [Figure 191 on page 317](#)).

Figure 192 Invalid Parameter Entered: Command Line Example

```
field value is not legal error:-1
ROM-t is not saved, error Line ID:10000000
reboot to get the original configuration
Bootbase Version: V2.02 | 2/22/2001 13:33:11
RAM: Size = 8192 Kbytes
FLASH: Intel 8M *2
```

The ZyXEL Device will display the following if you enter parameter(s) that *are* valid.

Figure 193 Valid Parameter Entered: Command Line Example

```
Please wait for the system to write SPT text file(ROM-t)...
Bootbase Version: V2.02 | 2/22/2001 13:33:11
RAM: Size = 8192 Kbytes
FLASH: Intel 8M *2
```

Internal SPTGEN FTP Download Example

- 1 Launch your FTP application.
- 2 Enter "bin". The command “bin” sets the transfer mode to binary.
- 3 Get "rom-t" file. The command “get” transfers files from the ZyXEL Device to your computer. The name “rom-t” is the configuration filename on the ZyXEL Device.
- 4 Edit the "rom-t" file using a text editor (do not use a word processor). You must leave this FTP screen to edit.

Figure 194 Internal SPTGEN FTP Download Example

```
c:\ftp 192.168.1.1
220 PPP FTP version 1.0 ready at Sat Jan 1 03:22:12 2000
User (192.168.1.1:(none)):
331 Enter PASS command
Password:
230 Logged in
ftp>bin
200 Type I OK
ftp> get rom-t
ftp>bye
c:\edit rom-t
(edit the rom-t text file by a text editor and save it)
```



You can rename your “rom-t” file when you save it to your computer but it must be named “rom-t” when you upload it to your ZyXEL Device.

Internal SPTGEN FTP Upload Example

- 1 Launch your FTP application.
- 2 Enter "bin". The command “bin” sets the transfer mode to binary.
- 3 Upload your “rom-t” file from your computer to the ZyXEL Device using the “put” command. computer to the ZyXEL Device.
- 4 Exit this FTP application.

Figure 195 Internal SPTGEN FTP Upload Example

```
c:\ftp 192.168.1.1
220 PPP FTP version 1.0 ready at Sat Jan 1 03:22:12 2000
User (192.168.1.1:(none)):
331 Enter PASS command
Password:
230 Logged in
ftp>bin
200 Type I OK
ftp> put rom-t
ftp>bye
```

Example Internal SPTGEN Menus

This section provides example Internal SPTGEN menus.

Table 137 Abbreviations Used in the Example Internal SPTGEN Screens Table

ABBREVIATION	MEANING
FIN	Field Identification Number
FN	Field Name
PVA	Parameter Values Allowed
INPUT	An example of what you may enter
*	Applies to the ZyXEL Device.

Table 138 Menu 1 General Setup

/ Menu 1 General Setup			
FIN	FN	PVA	INPUT
10000000 =	Configured	<0 (No) 1 (Yes)>	= 0
10000001 =	System Name	<Str>	= Your Device
10000002 =	Location	<Str>	=
10000003 =	Contact Person's Name	<Str>	=
10000004 =	Route IP	<0 (No) 1 (Yes)>	= 1
10000006 =	Bridge	<0 (No) 1 (Yes)>	= 0

Table 139 Menu 3

/ Menu 3.1 General Ethernet Setup			
FIN	FN	PVA	INPUT
30100001 =	Input Protocol filters Set 1		= 2
30100002 =	Input Protocol filters Set 2		= 256
30100003 =	Input Protocol filters Set 3		= 256
30100004 =	Input Protocol filters Set 4		= 256
30100005 =	Input device filters Set 1		= 256
30100006 =	Input device filters Set 2		= 256
30100007 =	Input device filters Set 3		= 256
30100008 =	Input device filters Set 4		= 256
30100009 =	Output protocol filters Set 1		= 256
30100010 =	Output protocol filters Set 2		= 256
30100011 =	Output protocol filters Set 3		= 256
30100012 =	Output protocol filters Set 4		= 256
30100013 =	Output device filters Set 1		= 256
30100014 =	Output device filters Set 2		= 256
30100015 =	Output device filters Set 3		= 256
30100016 =	Output device filters Set 4		= 256

Table 139 Menu 3

/ Menu 3.2 TCP/IP and DHCP Ethernet Setup			
FIN	FN	PVA	INPUT
30200001 =	DHCP	<0 (None) 1 (Server) 2 (Relay)>	= 0
30200002 =	Client IP Pool Starting Address		= 192.168.1.33
30200003 =	Size of Client IP Pool		= 32
30200004 =	Primary DNS Server		= 0.0.0.0
30200005 =	Secondary DNS Server		= 0.0.0.0
30200006 =	Remote DHCP Server		= 0.0.0.0
30200008 =	IP Address		= 172.21.2.200
30200009 =	IP Subnet Mask		= 16
30200010 =	RIP Direction	<0 (None) 1 (Both) 2 (In Only) 3 (Out Only)>	= 0
30200011 =	Version	<0 (Rip-1) 1 (Rip-2B) 2 (Rip-2M)>	= 0
30200012 =	Multicast	<0 (IGMP-v2) 1 (IGMP-v1) 2 (None)>	= 2
30200013 =	IP Policies Set 1 (1~12)		= 256
30200014 =	IP Policies Set 2 (1~12)		= 256
30200015 =	IP Policies Set 3 (1~12)		= 256
30200016 =	IP Policies Set 4 (1~12)		= 256
/ Menu 3.2.1 IP Alias Setup			
FIN	FN	PVA	INPUT
30201001 =	IP Alias 1	<0 (No) 1 (Yes)>	= 0
30201002 =	IP Address		= 0.0.0.0
30201003 =	IP Subnet Mask		= 0
30201004 =	RIP Direction	<0 (None) 1 (Both) 2 (In Only) 3 (Out Only)>	= 0
30201005 =	Version	<0 (Rip-1) 1 (Rip-2B) 2 (Rip-2M)>	= 0
30201006 =	IP Alias #1 Incoming protocol filters Set 1		= 256
30201007 =	IP Alias #1 Incoming protocol filters Set 2		= 256

Table 139 Menu 3

30201008 =	IP Alias #1 Incoming protocol filters Set 3		= 256
30201009 =	IP Alias #1 Incoming protocol filters Set 4		= 256
30201010 =	IP Alias #1 Outgoing protocol filters Set 1		= 256
30201011 =	IP Alias #1 Outgoing protocol filters Set 2		= 256
30201012 =	IP Alias #1 Outgoing protocol filters Set 3		= 256
30201013 =	IP Alias #1 Outgoing protocol filters Set 4		= 256
30201014 =	IP Alias 2 <0(No) 1(Yes)>		= 0
30201015 =	IP Address		= 0.0.0.0
30201016 =	IP Subnet Mask		= 0
30201017 =	RIP Direction	<0(None) 1(Both) 2(In Only) 3(Out Only)>	= 0
30201018 =	Version	<0(Rip-1) 1(Rip-2B) 2(Rip-2M)>	= 0
30201019 =	IP Alias #2 Incoming protocol filters Set 1		= 256
30201020 =	IP Alias #2 Incoming protocol filters Set 2		= 256
30201021 =	IP Alias #2 Incoming protocol filters Set 3		= 256
30201022 =	IP Alias #2 Incoming protocol filters Set 4		= 256
30201023 =	IP Alias #2 Outgoing protocol filters Set 1		= 256
30201024 =	IP Alias #2 Outgoing protocol filters Set 2		= 256
30201025 =	IP Alias #2 Outgoing protocol filters Set 3		= 256
30201026 =	IP Alias #2 Outgoing protocol filters Set 4		= 256

Table 140 Menu 4 Internet Access Setup

/ Menu 4 Internet Access Setup			
FIN	FN	PVA	INPUT
40000000 =	Configured	<0(No) 1(Yes)>	= 1

Table 140 Menu 4 Internet Access Setup (continued)

40000001 =	ISP	<0 (No) 1 (Yes)>	= 1
40000002 =	Active	<0 (No) 1 (Yes)>	= 1
40000003 =	ISP's Name		= ChangeMe
40000004 =	Encapsulation	<2 (PPPOE) 3 (RFC 1483) 4 (PPPoA) 5 (ENET ENCAP)>	= 2
40000005 =	Multiplexing	<1 (LLC-based) 2 (VC-based)>	= 1
40000006 =	VPI #		= 0
40000007 =	VCI #		= 35
40000008 =	Service Name	<Str>	= any
40000009 =	My Login	<Str>	= test@pqa
40000010 =	My Password	<Str>	= 1234
40000011 =	Single User Account	<0 (No) 1 (Yes)>	= 1
40000012 =	IP Address Assignment	<0 (Static) 1 (Dynamic)>	= 1
40000013 =	IP Address		= 0.0.0.0
40000014 =	Remote IP address		= 0.0.0.0
40000015 =	Remote IP subnet mask		= 0
40000016 =	ISP incoming protocol filter set 1		= 6
40000017 =	ISP incoming protocol filter set 2		= 256
40000018 =	ISP incoming protocol filter set 3		= 256
40000019 =	ISP incoming protocol filter set 4		= 256
40000020 =	ISP outgoing protocol filter set 1		= 256
40000021 =	ISP outgoing protocol filter set 2		= 256
40000022 =	ISP outgoing protocol filter set 3		= 256
40000023 =	ISP outgoing protocol filter set 4		= 256
40000024 =	ISP PPPoE idle timeout		= 0
40000025 =	Route IP	<0 (No) 1 (Yes)>	= 1
40000026 =	Bridge	<0 (No) 1 (Yes)>	= 0
40000027 =	ATM QoS Type	<0 (CBR) (1 (UBR)>	= 1
40000028 =	Peak Cell Rate (PCR)		= 0
40000029 =	Sustain Cell Rate (SCR)		= 0
40000030 =	Maximum Burst Size (MBS)		= 0

Table 140 Menu 4 Internet Access Setup (continued)

40000031=	RIP Direction	<0 (None) 1 (Both) 2 (In Only) 3 (Out Only)>	= 0
40000032=	RIP Version	<0 (Rip-1) 1 (Rip-2B) 2 (Rip-2M)>	= 0
40000033=	Nailed-up Connection	<0 (No) 1 (Yes)>	= 0

Table 141 Menu 12

/ Menu 12.1.1 IP Static Route Setup			
FIN	FN	PVA	INPUT
120101001 =	IP Static Route set #1, Name	<Str>	=
120101002 =	IP Static Route set #1, Active	<0 (No) 1 (Yes)>	= 0
120101003 =	IP Static Route set #1, Destination IP address		= 0.0.0.0
120101004 =	IP Static Route set #1, Destination IP subnetmask		= 0
120101005 =	IP Static Route set #1, Gateway		= 0.0.0.0
120101006 =	IP Static Route set #1, Metric		= 0
120101007 =	IP Static Route set #1, Private	<0 (No) 1 (Yes)>	= 0
/ Menu 12.1.2 IP Static Route Setup			
FIN	FN	PVA	INPUT
120108001 =	IP Static Route set #8, Name	<Str>	=
120108002 =	IP Static Route set #8, Active	<0 (No) 1 (Yes)>	= 0
120108003 =	IP Static Route set #8, Destination IP address		= 0.0.0.0
120108004 =	IP Static Route set #8, Destination IP subnetmask		= 0
120108005 =	IP Static Route set #8, Gateway		= 0.0.0.0
120108006 =	IP Static Route set #8, Metric		= 0
120108007 =	IP Static Route set #8, Private	<0 (No) 1 (Yes)>	= 0

Table 142 Menu 15 SUA Server Setup

/ Menu 15 SUA Server Setup			
FIN	FN	PVA	INPUT
150000001 =	SUA Server IP address for default port		= 0.0.0.0
150000002 =	SUA Server #2 Active	<0 (No) 1 (Yes)>	= 0
150000003 =	SUA Server #2 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0

Table 142 Menu 15 SUA Server Setup (continued)

150000004 =	SUA Server #2 Port Start		= 0
150000005 =	SUA Server #2 Port End		= 0
150000006 =	SUA Server #2 Local IP address		= 0.0.0.0
150000007 =	SUA Server #3 Active	<0 (No) 1 (Yes)>	= 0
150000008 =	SUA Server #3 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000009 =	SUA Server #3 Port Start		= 0
150000010 =	SUA Server #3 Port End		= 0
150000011 =	SUA Server #3 Local IP address		= 0.0.0.0
150000012 =	SUA Server #4 Active	<0 (No) 1 (Yes)>	= 0
150000013 =	SUA Server #4 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000014 =	SUA Server #4 Port Start		= 0
150000015 =	SUA Server #4 Port End		= 0
150000016 =	SUA Server #4 Local IP address		= 0.0.0.0
150000017 =	SUA Server #5 Active	<0 (No) 1 (Yes)>	= 0
150000018 =	SUA Server #5 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000019 =	SUA Server #5 Port Start		= 0
150000020 =	SUA Server #5 Port End		= 0
150000021 =	SUA Server #5 Local IP address		= 0.0.0.0
150000022 =	SUA Server #6 Active	<0 (No) 1 (Yes)> = 0	= 0
150000023 =	SUA Server #6 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000024 =	SUA Server #6 Port Start		= 0
150000025 =	SUA Server #6 Port End		= 0
150000026 =	SUA Server #6 Local IP address		= 0.0.0.0
150000027 =	SUA Server #7 Active	<0 (No) 1 (Yes)>	= 0
150000028 =	SUA Server #7 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0.0.0.0
150000029 =	SUA Server #7 Port Start		= 0
150000030 =	SUA Server #7 Port End		= 0
150000031 =	SUA Server #7 Local IP address		= 0.0.0.0
150000032 =	SUA Server #8 Active	<0 (No) 1 (Yes)>	= 0
150000033 =	SUA Server #8 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000034 =	SUA Server #8 Port Start		= 0
150000035 =	SUA Server #8 Port End		= 0
150000036 =	SUA Server #8 Local IP address		= 0.0.0.0
150000037 =	SUA Server #9 Active	<0 (No) 1 (Yes)>	= 0

Table 142 Menu 15 SUA Server Setup (continued)

150000038 =	SUA Server #9 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000039 =	SUA Server #9 Port Start		= 0
150000040 =	SUA Server #9 Port End		= 0
150000041 =	SUA Server #9 Local IP address		= 0.0.0.0
150000042 =	SUA Server #10 Active	<0 (No) 1 (Yes)>	= 0
150000043 =	SUA Server #10 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000044 =	SUA Server #10 Port Start		= 0
150000045 =	SUA Server #10 Port End		= 0
150000046 =	SUA Server #10 Local IP address		= 0.0.0.0
150000047 =	SUA Server #11 Active	<0 (No) 1 (Yes)>	= 0
150000048 =	SUA Server #11 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000049 =	SUA Server #11 Port Start		= 0
150000050 =	SUA Server #11 Port End		= 0
150000051 =	SUA Server #11 Local IP address		= 0.0.0.0
150000052 =	SUA Server #12 Active	<0 (No) 1 (Yes)>	= 0
150000053 =	SUA Server #12 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000054 =	SUA Server #12 Port Start		= 0
150000055 =	SUA Server #12 Port End		= 0
150000056 =	SUA Server #12 Local IP address		= 0.0.0.0

Table 143 Menu 21.1 Filter Set #1

/ Menu 21 Filter set #1			
FIN	FN	PVA	INPUT
210100001 =	Filter Set 1, Name	<Str>	=
/ Menu 21.1.1.1 set #1, rule #1			
FIN	FN	PVA	INPUT
210101001 =	IP Filter Set 1, Rule 1 Type	<2 (TCP/IP)>	= 2
210101002 =	IP Filter Set 1, Rule 1 Active	<0 (No) 1 (Yes)>	= 1
210101003 =	IP Filter Set 1, Rule 1 Protocol		= 6
210101004 =	IP Filter Set 1, Rule 1 Dest IP address		= 0.0.0.0
210101005 =	IP Filter Set 1, Rule 1 Dest Subnet Mask		= 0
210101006 =	IP Filter Set 1, Rule 1 Dest Port		= 137
210101007 =	IP Filter Set 1, Rule 1 Dest Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 1
210101008 =	IP Filter Set 1, Rule 1 Src IP address		= 0.0.0.0

Table 143 Menu 21.1 Filter Set #1 (continued)

210101009 =	IP Filter Set 1,Rule 1 Src Subnet Mask		= 0
210101010 =	IP Filter Set 1,Rule 1 Src Port		= 0
210101011 =	IP Filter Set 1,Rule 1 Src Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 0
210101013 =	IP Filter Set 1,Rule 1 Act Match	<1 (check next) 2 (forward) 3 (drop)>	= 3
210101014 =	IP Filter Set 1,Rule 1 Act Not Match	<1 (check next) 2 (forward) 3 (drop)>	= 1
/ Menu 21.1.1.2 set #1, rule #2			
FIN	FN	PVA	INPUT
210102001 =	IP Filter Set 1,Rule 2 Type	<2 (TCP/IP)>	= 2
210102002 =	IP Filter Set 1,Rule 2 Active	<0 (No) 1 (Yes)>	= 1
210102003 =	IP Filter Set 1,Rule 2 Protocol		= 6
210102004 =	IP Filter Set 1,Rule 2 Dest IP address		= 0.0.0.0
210102005 =	IP Filter Set 1,Rule 2 Dest Subnet Mask		= 0
210102006 =	IP Filter Set 1,Rule 2 Dest Port		= 138
210102007 =	IP Filter Set 1,Rule 2 Dest Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 1
210102008 =	IP Filter Set 1,Rule 2 Src IP address		= 0.0.0.0
210102009 =	IP Filter Set 1,Rule 2 Src Subnet Mask		= 0
210102010 =	IP Filter Set 1,Rule 2 Src Port		= 0
210102011 =	IP Filter Set 1,Rule 2 Src Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 0
210102013 =	IP Filter Set 1,Rule 2 Act Match	<1 (check next) 2 (forward) 3 (drop)>	= 3
210102014 =	IP Filter Set 1,Rule 2 Act Not Match	<1 (check next) 2 (forward) 3 (drop)>	= 1

Table 144 Menu 21.1 Filer Set #2,

/ Menu 21.1 filter set #2,			
FIN	FN	PVA	INPUT
210200001 =	Filter Set 2, Nam	<Str>	= NetBIOS_WAN
/ Menu 21.1.2.1 Filter set #2, rule #1			

Table 144 Menu 21.1 Filer Set #2, (continued)

FIN	FN	PVA	INPUT
210201001 =	IP Filter Set 2, Rule 1 Type	<0 (none) 2 (TCP/ IP)>	= 2
210201002 =	IP Filter Set 2, Rule 1 Active	<0 (No) 1 (Yes)>	= 1
210201003 =	IP Filter Set 2, Rule 1 Protocol		= 6
210201004 =	IP Filter Set 2, Rule 1 Dest IP address		= 0.0.0.0
210201005 =	IP Filter Set 2, Rule 1 Dest Subnet Mask		= 0
210201006 =	IP Filter Set 2, Rule 1 Dest Port		= 137
210201007 =	IP Filter Set 2, Rule 1 Dest Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 1
210201008 =	IP Filter Set 2, Rule 1 Src IP address		= 0.0.0.0
210201009 =	IP Filter Set 2, Rule 1 Src Subnet Mask		= 0
210201010 =	IP Filter Set 2, Rule 1 Src Port		= 0
210201011 =	IP Filter Set 2, Rule 1 Src Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 0
210201013 =	IP Filter Set 2, Rule 1 Act Match	<1 (check next) 2 (forward) 3 (drop)>	= 3
210201014 =	IP Filter Set 2, Rule 1 Act Not Match	<1 (check next) 2 (forward) 3 (drop)>	= 1
/ Menu 21.1.2.2 Filter set #2, rule #2			
FIN	FN	PVA	INPUT
210202001 =	IP Filter Set 2, Rule 2 Type	<0 (none) 2 (TCP/ IP)>	= 2
210202002 =	IP Filter Set 2, Rule 2 Active	<0 (No) 1 (Yes)>	= 1
210202003 =	IP Filter Set 2, Rule 2 Protocol		= 6
210202004 =	IP Filter Set 2, Rule 2 Dest IP address		= 0.0.0.0
210202005 =	IP Filter Set 2, Rule 2 Dest Subnet Mask		= 0
210202006 =	IP Filter Set 2, Rule 2 Dest Port		= 138
210202007 =	IP Filter Set 2, Rule 2 Dest Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 1
210202008 =	IP Filter Set 2, Rule 2 Src IP address		= 0.0.0.0

Table 144 Menu 21.1 Filer Set #2, (continued)

210202009 =	IP Filter Set 2, Rule 2 Src Subnet Mask		= 0
210202010 =	IP Filter Set 2, Rule 2 Src Port		= 0
210202011 =	IP Filter Set 2, Rule 2 Src Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 0
210202013 =	IP Filter Set 2, Rule 2 Act Match	<1 (check next) 2 (forward) 3 (drop)>	= 3
210202014 =	IP Filter Set 2, Rule 2 Act Not Match	<1 (check next) 2 (forward) 3 (drop)>	= 1

Table 145 Menu 23 System Menus

*/ Menu 23.1 System Password Setup			
FIN	FN	PVA	INPUT
230000000 =	System Password		= 1234
*/ Menu 23.2 System security: radius server			
FIN	FN	PVA	INPUT
230200001 =	Authentication Server Configured	<0 (No) 1 (Yes)>	= 1
230200002 =	Authentication Server Active	<0 (No) 1 (Yes)>	= 1
230200003 =	Authentication Server IP Address		= 192.168.1.32
230200004 =	Authentication Server Port		= 1822
230200005 =	Authentication Server Shared Secret		= 111111111111 111 111111111111 1111
230200006 =	Accounting Server Configured	<0 (No) 1 (Yes)>	= 1
230200007 =	Accounting Server Active	<0 (No) 1 (Yes)>	= 1
230200008 =	Accounting Server IP Address		= 192.168.1.44
230200009 =	Accounting Server Port		= 1823
230200010 =	Accounting Server Shared Secret		= 1234
*/ Menu 23.4 System security: IEEE802.1x			
FIN	FN	PVA	INPUT
230400001 =	Wireless Port Control	<0 (Authentication Required) 1 (No Access Allowed) 2 (No Authentication Required)>	= 2

Table 145 Menu 23 System Menus (continued)

230400002 =	ReAuthentication Timer (in second)		= 555
230400003 =	Idle Timeout (in second)		= 999
230400004 =	Authentication Databases	<0 (Local User Database Only) 1 (RADIUS Only) 2 (Local, RADIUS) 3 (RADIUS, Local)>	= 1
230400005 =	Key Management Protocol	<0 (8021x) 1 (WPA) 2 (WPAPSK)>	= 0
230400006 =	Dynamic WEP Key Exchange	<0 (Disable) 1 (64-bit WEP) 2 (128-bit WEP)>	= 0
230400007 =	PSK =		=
230400008 =	WPA Mixed Mode	<0 (Disable) 1 (Enable)>	= 0
230400009 =	Data Privacy for Broadcast/ Multicast packets	<0 (TKIP) 1 (WEP)>	= 0
230400010 =	WPA Broadcast/Multicast Key Update Timer		= 0

Table 146 Menu 24.11 Remote Management Control

/ Menu 24.11 Remote Management Control			
FIN	FN	PVA	INPUT
241100001 =	TELNET Server Port		= 23
241100002 =	TELNET Server Access	<0 (all) 1 (none) 2 (Lan) 3 (Wan)>	= 0
241100003 =	TELNET Server Secured IP address		= 0.0.0.0
241100004 =	FTP Server Port		= 21
241100005 =	FTP Server Access	<0 (all) 1 (none) 2 (Lan) 3 (Wan)>	= 0
241100006 =	FTP Server Secured IP address		= 0.0.0.0
241100007 =	WEB Server Port		= 80
241100008 =	WEB Server Access	<0 (all) 1 (none) 2 (Lan) 3 (Wan)>	= 0
241100009 =	WEB Server Secured IP address		= 0.0.0.0

Command Examples

The following are example Internal SPTGEN screens associated with the ZyXEL Device's command interpreter commands.

Table 147 Command Examples

FIN	FN	PVA	INPUT
/ci command (for annex a): wan adsl opencmd			
FIN	FN	PVA	INPUT
990000001 =	ADSL OPMD	<0 (glite) 1 (t1.413) 2 (gdm) 3 (multimode)>	= 3
/ci command (for annex B): wan adsl opencmd			
FIN	FN	PVA	INPUT
990000001 =	ADSL OPMD	<0 (etsi) 1 (normal) 2 (gdm) 3 (multimode)>	= 3

Pop-up Windows, JavaScripts and Java Permissions

In order to use the web configurator you need to allow:

- Web browser pop-up windows from your device.
- JavaScripts (enabled by default).
- Java permissions (enabled by default).



Internet Explorer 6 screens are used here. Screens for other Internet Explorer versions may vary.

Internet Explorer Pop-up Blockers

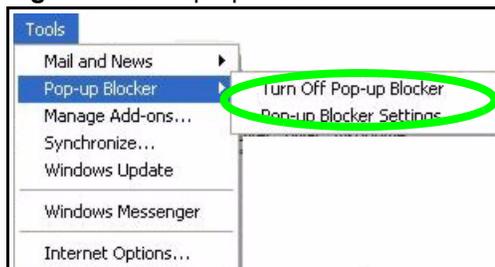
You may have to disable pop-up blocking to log into your device.

Either disable pop-up blocking (enabled by default in Windows XP SP (Service Pack) 2) or allow pop-up blocking and create an exception for your device's IP address.

Disable pop-up Blockers

- 1 In Internet Explorer, select **Tools, Pop-up Blocker** and then select **Turn Off Pop-up Blocker**.

Figure 196 Pop-up Blocker

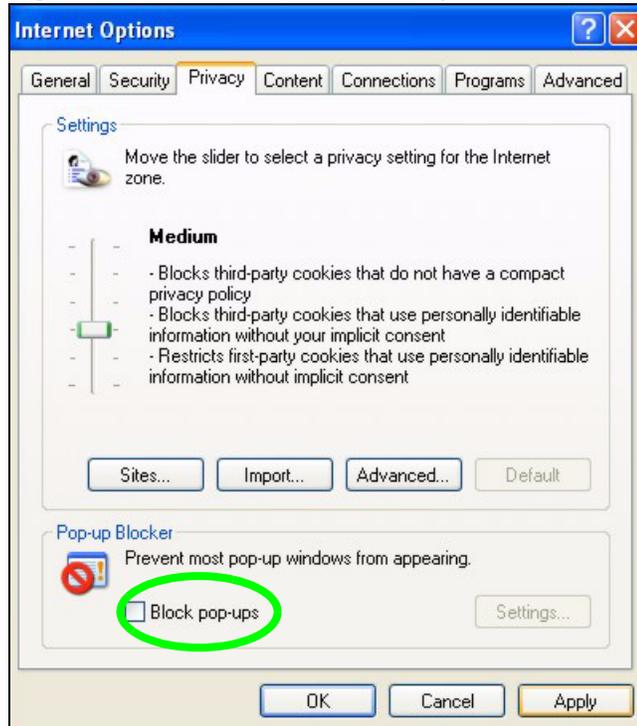


You can also check if pop-up blocking is disabled in the **Pop-up Blocker** section in the **Privacy** tab.

- 1 In Internet Explorer, select **Tools, Internet Options, Privacy**.

- 2 Clear the **Block pop-ups** check box in the **Pop-up Blocker** section of the screen. This disables any web pop-up blockers you may have enabled.

Figure 197 Internet Options: Privacy



- 3 Click **Apply** to save this setting.

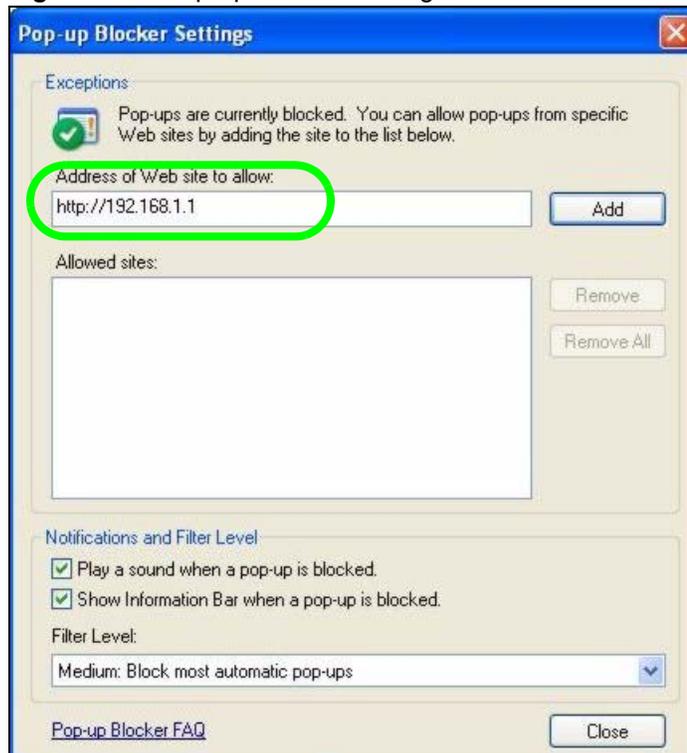
Enable pop-up Blockers with Exceptions

Alternatively, if you only want to allow pop-up windows from your device, see the following steps.

- 1 In Internet Explorer, select **Tools, Internet Options** and then the **Privacy** tab.
- 2 Select **Settings...** to open the **Pop-up Blocker Settings** screen.

Figure 198 Internet Options: Privacy

- 3 Type the IP address of your device (the web page that you do not want to have blocked) with the prefix "http://". For example, http://192.168.167.1.
- 4 Click **Add** to move the IP address to the list of **Allowed sites**.

Figure 199 Pop-up Blocker Settings

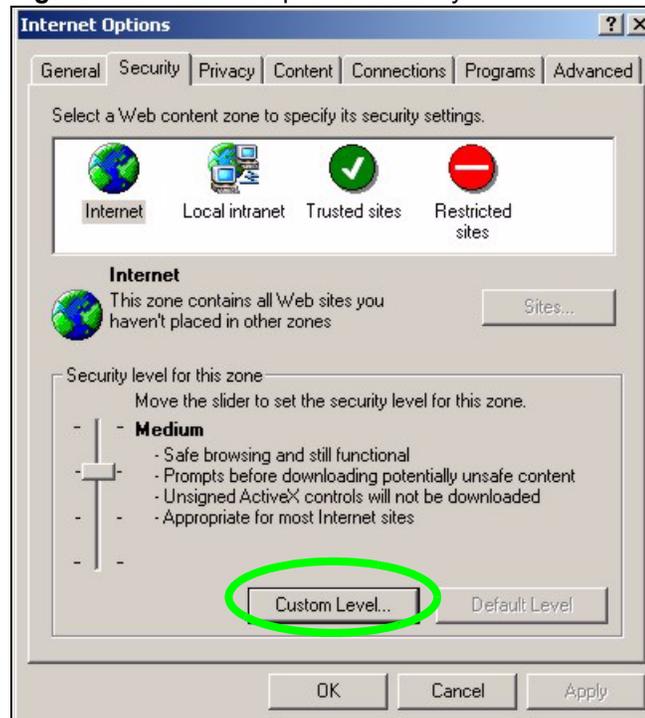
- 5 Click **Close** to return to the **Privacy** screen.
- 6 Click **Apply** to save this setting.

JavaScripts

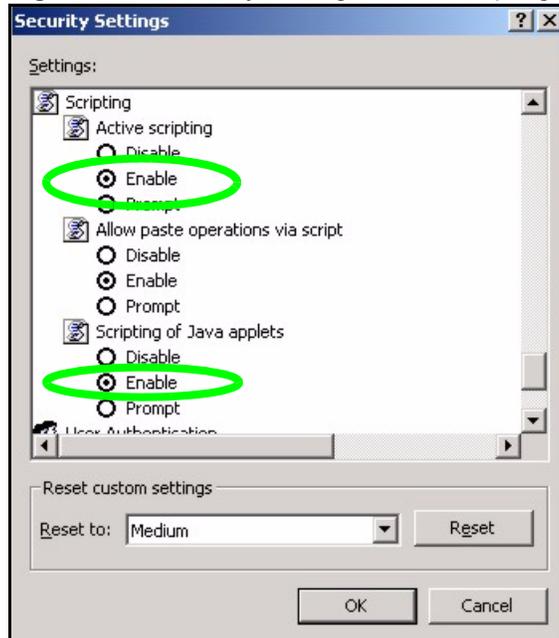
If pages of the web configurator do not display properly in Internet Explorer, check that JavaScripts are allowed.

- 1 In Internet Explorer, click **Tools, Internet Options** and then the **Security** tab.

Figure 200 Internet Options: Security

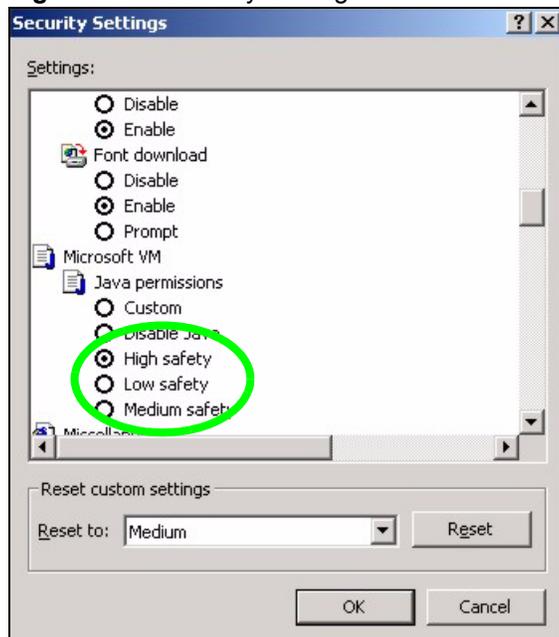


- 2 Click the **Custom Level...** button.
- 3 Scroll down to **Scripting**.
- 4 Under **Active scripting** make sure that **Enable** is selected (the default).
- 5 Under **Scripting of Java applets** make sure that **Enable** is selected (the default).
- 6 Click **OK** to close the window.

Figure 201 Security Settings - Java Scripting

Java Permissions

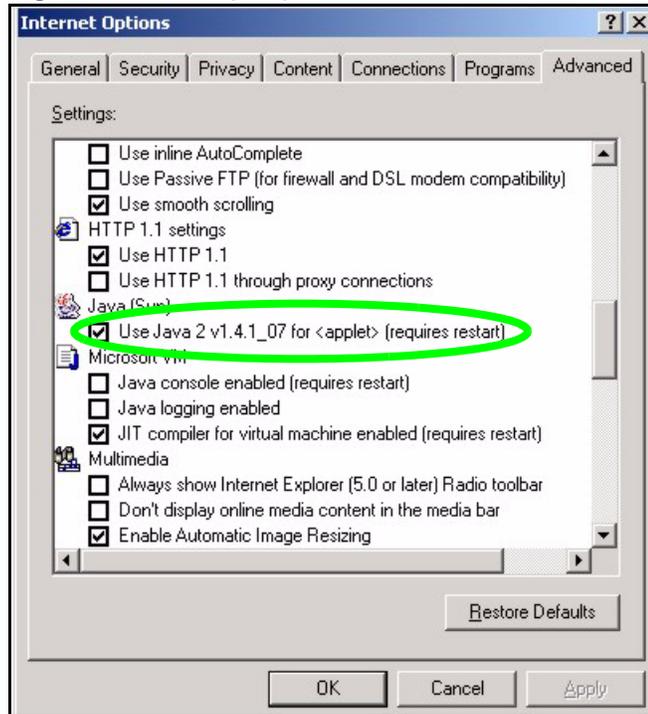
- 1 From Internet Explorer, click **Tools, Internet Options** and then the **Security** tab.
- 2 Click the **Custom Level...** button.
- 3 Scroll down to **Microsoft VM**.
- 4 Under **Java permissions** make sure that a safety level is selected.
- 5 Click **OK** to close the window.

Figure 202 Security Settings - Java

JAVA (Sun)

- 1 From Internet Explorer, click **Tools, Internet Options** and then the **Advanced** tab.
- 2 Make sure that **Use Java 2 for <applet>** under **Java (Sun)** is selected.
- 3 Click **OK** to close the window.

Figure 203 Java (Sun)



NetBIOS Filter Commands

The following describes the NetBIOS packet filter commands.

Introduction

NetBIOS (Network Basic Input/Output System) are TCP or UDP broadcast packets that enable a computer to connect to and communicate with a LAN.

For some dial-up services such as PPPoE or PPTP, NetBIOS packets cause unwanted calls.

You can configure NetBIOS filters to do the following:

- Allow or disallow the sending of NetBIOS packets from the LAN to the WAN and from the WAN to the LAN.
- Allow or disallow the sending of NetBIOS packets through VPN connections.
- Allow or disallow NetBIOS packets to initiate calls.

Display NetBIOS Filter Settings

Syntax: `sys filter netbios disp`

This command gives a read-only list of the current NetBIOS filter modes for The ZyXEL Device.

NetBIOS Display Filter Settings Command Example

```
===== NetBIOS Filter Status =====  
Between LAN and WAN: Block  
IPSec Packets: Forward  
Trigger Dial: Disabled
```

The filter types and their default settings are as follows.

Table 148 NetBIOS Filter Default Settings

NAME	DESCRIPTION	EXAMPLE
Between LAN and WAN	This field displays whether NetBIOS packets are blocked or forwarded between the LAN and the WAN.	Block
IPSec Packets	This field displays whether NetBIOS packets sent through a VPN connection are blocked or forwarded.	Forward
Trigger dial	This field displays whether NetBIOS packets are allowed to initiate calls. Disabled means that NetBIOS packets are blocked from initiating calls.	Disabled

NetBIOS Filter Configuration

Syntax: `sys filter netbios config <type> <on|off>`

where

`<type> =` Identify which NetBIOS filter (numbered 0-3) to configure.

0 = Between LAN and WAN

3 = IPSec packet pass through

4 = Trigger Dial

`<on|off> =` For type 0 and 1, use on to enable the filter and block NetBIOS packets. Use off to disable the filter and forward NetBIOS packets. For type 3, use on to block NetBIOS packets from being sent through a VPN connection. Use off to allow NetBIOS packets to be sent through a VPN connection.

For type 4, use on to allow NetBIOS packets to initiate dial backup calls. Use off to block NetBIOS packets from initiating dial backup calls.

Example commands

`sys filter netbios config 0 on` This command blocks LAN to WAN and WAN to LAN NetBIOS packets.

`sys filter netbios config 3 on` This command blocks IPSec NetBIOS packets.

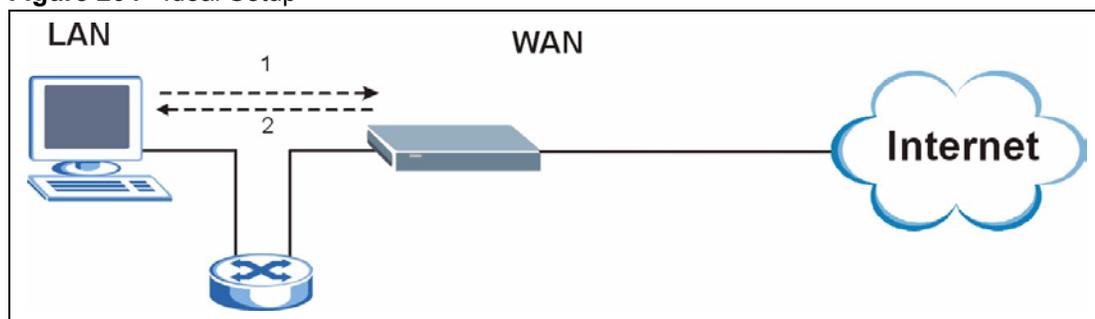
`sys filter netbios config 4 off` This command stops NetBIOS commands from initiating calls.

Triangle Route

The Ideal Setup

When the firewall is on, your ZyXEL Device acts as a secure gateway between your LAN and the Internet. In an ideal network topology, all incoming and outgoing network traffic passes through the ZyXEL Device to protect your LAN against attacks.

Figure 204 Ideal Setup

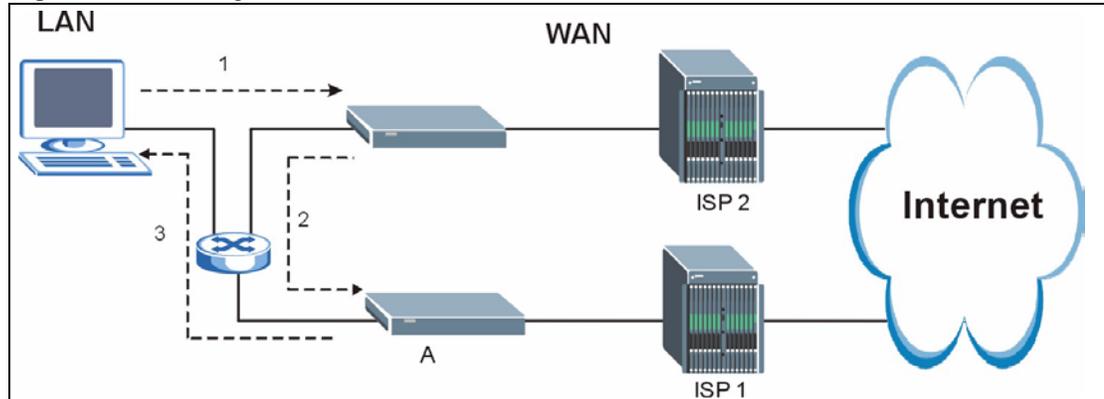


The “Triangle Route” Problem

A traffic route is a path for sending or receiving data packets between two Ethernet devices. Some companies have more than one route to one or more ISPs. If the alternate gateway is on the LAN (and its IP address is in the same subnet), the “triangle route” problem may occur. The steps below describe the “triangle route” problem.

- 1** A computer on the LAN initiates a connection by sending out a SYN packet to a receiving server on the WAN.
- 2** The ZyXEL Device reroutes the SYN packet through Gateway A on the LAN to the WAN.
- 3** The reply from the WAN goes directly to the computer on the LAN without going through the ZyXEL Device.

As a result, the ZyXEL Device resets the connection, as the connection has not been acknowledged.

Figure 205 “Triangle Route” Problem

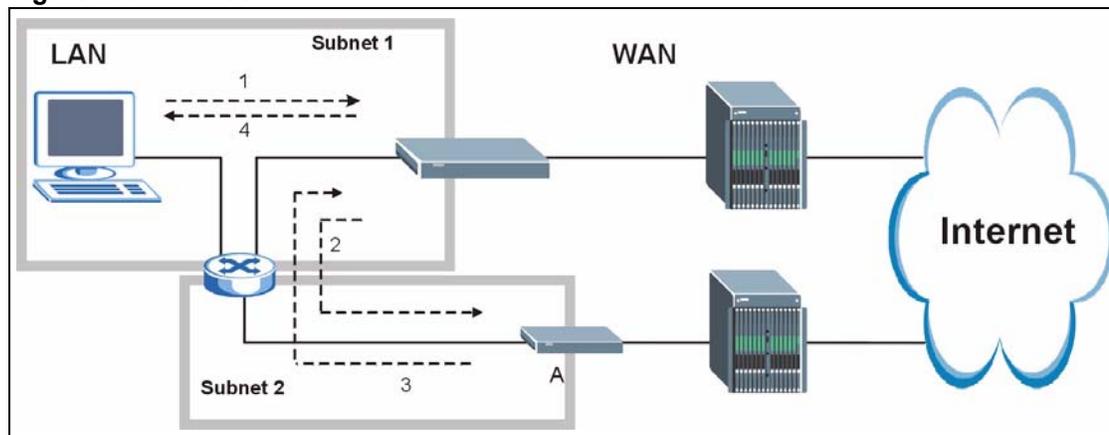
The “Triangle Route” Solutions

This section presents you two solutions to the “triangle route” problem.

IP Aliasing

IP alias allows you to partition your network into logical sections over the same Ethernet interface. Your ZyXEL Device supports up to three logical LAN interfaces with the ZyXEL Device being the gateway for each logical network. By putting your LAN and Gateway **B** in different subnets, all returning network traffic must pass through the ZyXEL Device to your LAN. The following steps describe such a scenario.

- 1 A computer on the LAN initiates a connection by sending a SYN packet to a receiving server on the WAN.
- 2 The ZyXEL Device reroutes the packet to Gateway A, which is in Subnet 2.
- 3 The reply from WAN goes through the ZyXEL Device to the computer on the LAN in Subnet 1.

Figure 206 IP Alias

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The device complies with Part 15 of FCC rules. Operation is subject to the following two conditions:

- This device may not cause harmful interference.
- This device must accept any interference received, including interference that may cause undesired operations.

This device has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This device generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this device does cause harmful interference to radio/television reception, which can be determined by turning the device off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- 1 Reorient or relocate the receiving antenna.
- 2 Increase the separation between the equipment and the receiver.
- 3 Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- 4 Consult the dealer or an experienced radio/TV technician for help.



FCC Radiation Exposure Statement

- This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.
- IEEE 802.11b or 802.11g operation of this product in the U.S.A. is firmware-limited to channels 1 through 11.
- To comply with FCC RF exposure compliance requirements, a separation distance of at least 20 cm must be maintained between the antenna of this device and all persons.

注意！

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Notices

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device has been designed for the WLAN 2.4 GHz network throughout the EC region and Switzerland, with restrictions in France.

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

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- 1 Go to <http://www.zyxel.com>.
- 2 Select your product on the ZyXEL home page to go to that product's page.

- 3 Select the certification you wish to view from this page.

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Registration

Register your product online to receive e-mail notices of firmware upgrades and information at www.zyxel.com for global products, or at www.us.zyxel.com for North American products.

Customer Support

Please have the following information ready when you contact customer support.

Required Information

- Product model and serial number.
- Warranty Information.
- Date that you received your device.
- Brief description of the problem and the steps you took to solve it.

Corporate Headquarters (Worldwide)

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“+” is the (prefix) number you dial to make an international telephone call.

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